

BrutecastTechRider2018

Dear reader!

Thanks for showing interest in our technical needs. This document was written to ensure the best possible collaboration between the promoter and the band. It was meticulously created to let us as a band give you and your customers the most driven Brutecast-Experience as can be.

If you dare to read on, be warned: It will ease the work for both of us.
(and for the poor technicians of course)

For further questions or requests contact us at

Thomas "Synti" Küttner office@brute.at
+43 (0)664 554 3901

PA system: (provided by the promoter, minimum requirement)

We expect an adequate stereo PA system that is tuned and designed for the venue. (Please!)

3-way active or processor controlled system

2x2 kw per 200 persons

top speaker at least 2 meters above ground level

all audio systems hum and noise free! (Pretty Please!)

FOH mixer: (provided by the promoter, minimum requirement)

24 channel console

4 stereo returns

6 auxiliaries (4 pre fade for monitoring)

double-parametric filters for each channel

FOH effects: (provided by the promoter)

2x reverb / multieffect (pcm70, spx 990, m-one)

1x delay (d-two)

1x stereo 1/3 octave eq (klark, bss)

2x gate

6x compressor

1x aux in (3,5mm stereo jack)

Monitoring: (provided by the promoter)

3 independent monitor mixes

minimum: 3x wedges (d&b m4, nexo ps-15,...), 1x pre fade return @ drumriser

preferred: 2 x 2 wedges downstage, 1x drumfill & 1x pre fade return @ drumriser

1/3 octave eq per mix!

if possible: 16 channel into 3 way monitor console with a qualified monitoring engineer.

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PLEASE PROVIDE US WITH THE INFORMATION ABOUT THE USED MIXING CONSOLE IN ADVANCE.

Lights and Light operator: (provided by the promoter)

We expect the venue to have an adequate lighting system with a qualified light operator.

PRESS BUTTONS, HAVE FUN, MAKE IT LOOK BADASS!

Stage & Backline: (provided by the promoter unless specified otherwise)

ALL cores / microphones / mic stands (with boom) / clamps (see Input list p.3)

3 x power outlet, 230V

1 x drum riser 3 x 2 x 0,4 metres

1 x drum rug, non slipping, rubbery underside 3 x 2 meters

1 x 24" (or 22") bass drum

1 x 12" (or 13") rack tom

1 x 16" floor tom

1 x snare drum stand

1 x hi hat stand (with clutch, NO TOE STOP, two legged or swivel feet)

1 x cymbal stand with boom arm (with felts and sleeve)

3 x cymbal stand straight (with felts and sleeve)

1 x drum seat (sturdy and adjustable)

1 x guitar cabinet 4 x 12" (in order of preference: Mesa, Randall, Marshall, Orange,..)

1 x bass cabinet 4 x 10" (in order of preference: Ampeg, Gallien&Krueger, Orange,..)

The provided equipment is expected to be in good working condition.

Worn out or missing parts are not acceptable.

IMPORTANT NOTE

To be honest, half a decent drumset without holes or dents in the heads, the tuning rods in place where they are supposed to be, no self-collapsing hardware and cabinets which won't explode during the performance will do great!
You get the point.

Instruments & Equipment:(provided by the band unless specified otherwise)

Instruments and equipment not mentioned on p.1-4 (guitars, amplifiers, effect pedals, cymbals, snare drum, bass drum pedal,...) will be provided by the band.
In case of special agreements please refer to the equipment list on p.5.

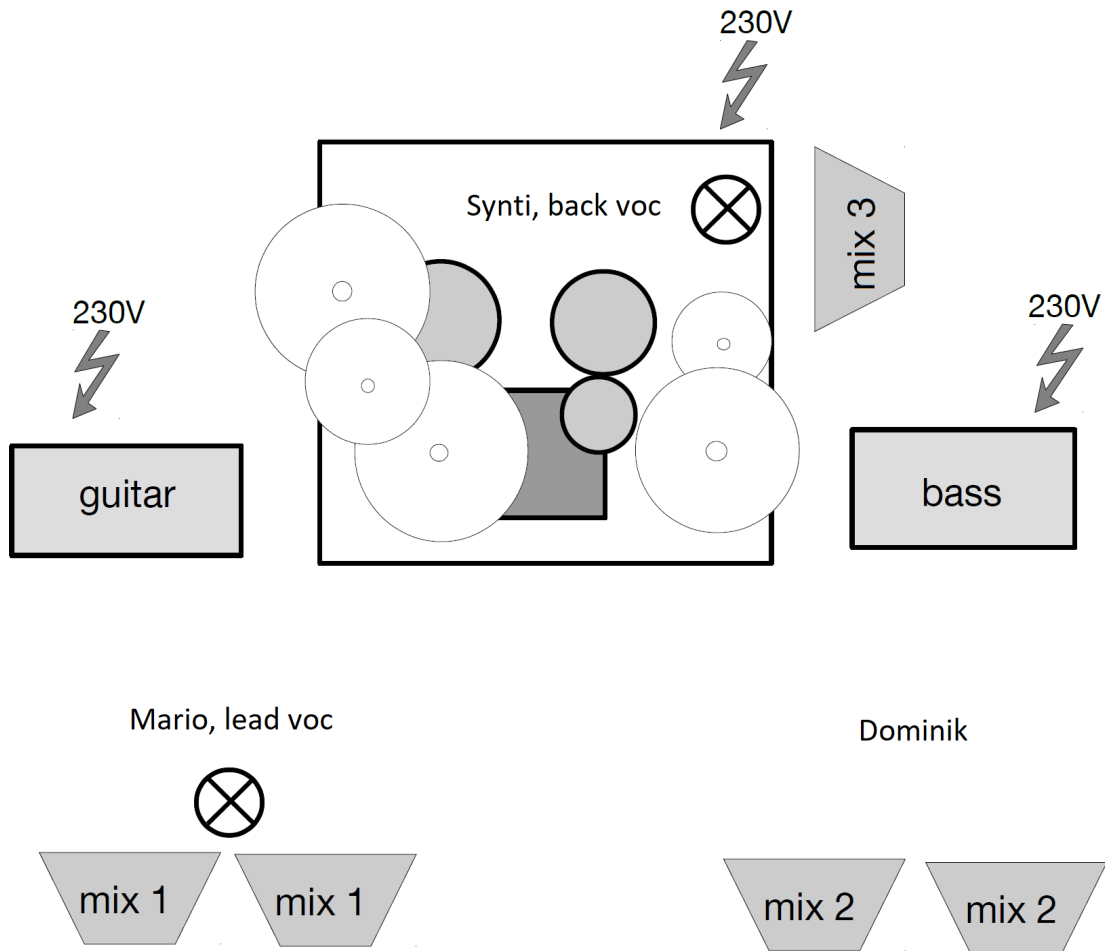
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Input and Microphone list:

FOH	Instrument	Microphone	Stands	Insert
01	Kick - out	beta52, d6	small	comp1
02	Kick - in	beta91 (opt.)		
03	Snare - top	i5, sm57	small	comp2
04	Snare - bottom	sm57 (opt.)		
05	Hi Hat	km184, c480	large	
06	Racktom	d2, beta98,...		gate1
07	Floortom	d4, beta98,...		gate2
08	OH-left	c414, km184, mk4,...	large	
09	OH-right	c414, km184, mk4,...	large	
10	Bass di	klark, bss, direct		comp3
11	Bass mic	beta52 (opt.)	small	comp4
12	Guitar 1	sm57, e906,...	small	
13	Guitar 2	sm57, e906,.... (opt.)		
14	Vocals (Synti-backing)	sm58, om11,...	large	comp5
15	Vocals (Mario-lead)	sm58, om11,...	large	comp6
16	Talk Back	sm58 w. switch		

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Stage plan:



General:

The stage has to be level and rain proof with a minimum size of 6 x 4 x 1 metres. It should be well illuminated for load in, load out and during sound check. A house technician has to be available at load-in, set-up and sound check as well as during the performance. She or he has to be knowledgeable about the design, set-up and wiring of the house systems.

We need 60 minutes of load-in and set-up time plus 60 minutes for sound check.

For Quick Changeovers with shared backline (Festivals,...) we need 20 minutes of set-up time plus 10 minutes for sound check.

All time designations assuming there are no technical problems and all the requested gear is available, hooked up and working.

The local promoter is responsible for providing the band with all the requested equipment, which is expected to be in good working condition.

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IMPORTANT NOTE

If, due to whatever circumstances, you are not able to fulfil the above listed set-up and requirements just give us a call or contact us per email. We're sure we'll find a solution that will work for both of us, but this really has to be cleared in advance.

So for any questions or substitution request please contact us at

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THANK YOU for reading our whole tech rider up to this point. You are a great person and we're looking forward working with you.

Equipment list:

Guitar: 1 x Mesa Boogie Road King II
1 x Mesa Boogie 4x12 Oversized

Bass: 1 x Hartke HA 3500
1 x Hartke 4x10

Drums: Tama Starclassic Performer (or Premier Cabria)
1 x 24" x 18" bass drum (emad batter, eq3 reso 5"hole)
1 x 12" x 8" rack tom (g2 clear batter & reso)
1 x 16" x 16" floor tom (g2 clear batter & reso)
1 x 14" x 6" Tama Starphonic Aluminium (EC snare, hazy 300 reso)

Hardware: 2 x cymbal stand small boom (1 with clamp for rack tom)
1 x double cymbal stand (1 mini boom, 1 long boom)
1 x snare stand
1 x hi hat stand (no toe stop)
1 x drum seat